

DARK FLAME – QUICK GUIDE



CONNECTORS AT BACKSIDE [1]

USB-B IN [1]: Connects Dark Flame to the MIDI host, Dark Flame is USB bus powered, no additional power needed.

DECK SELECT BUTTON [2]

Button toggles the MIDI channel of all control elements; Bicolored LED indicates current active deck assignment. Button can be customized to a 2-deck toggle, 4-deck toggle or normal MIDI button.

ENCODER [3]

Central Push/Rotate Encoder supporting versatile use cases (mapping different MIDI actions on different layers). Examples: Looping, Beat jumping, scrolling in Track browser etc.

RGB LED BOOSTER [2+3]

Built in feature to adjust the intensity of the 4 RGB PADS [6] on-the-fly, allowing adapting between bright daylight or dark club night settings. Holding DECK SELECT [2] + pushing Encoder [3] to toggle thru 3 intensities (dimmed/normal/boosted).

TOP LEFT & RIGHT BUTTONS [4]

Two mappable buttons, free for any mapping purposes. Bicolor illuminated (GREEN/YELLOW) with distinguished MIDI Inbound messages on each layer, LED flashing via MIDI supported.

INDICATOR LEDS [5]

Two free mappable LED's, supporting different messages on each layer, flashing supported. Unicolor illuminated (left LED: ORANGE, right LED: BLUE). Typically use case: Mapping deck status information, e.g. flashing in active Loop, SYNC or MASTER status, FX active, flashing on Beat 1 etc.

4 RGB PADS [6]

Illuminated RGB PADS, buttons for multiple purposes. RGB LEDs support real RGB color mix (5 intensities per R/G/B=125 colors). PADS and LEDs can be mapped to any MIDI features, distinguished on all SHIFT & BANK layers. RGB color coding helps to indicate and memorize all mapped actions.

Typical use cases: RGB Traktor hotcues with all 'NI' typical colors (e.g. CUE=blue, LOOP=green, GRID=white etc.). Examples on other layers (using any user favourite colors), e.g. CUE (orange), PLAY (green), NUDGE +/- (WHITE), Stem/Remix MUTE ON/OFF with any high/low intensity colors etc.

SHIFT BUTTON [7]

Real SHIFT button, 'real' means: modifies the notes of other controls. Default: Press and hold button toggles from NORMAL to 2nd SHIFT layer, activating the 2nd MIDI functions of all other buttons. SHIFT feature can be enabled/disabled and modified to user needs via customizing.

MID BUTTON [8]

Free mappable button/LED. Button sends layer related notes (same as all buttons) and a global note, allowing an easy mapping of global features, example: DJ application supported SHIFT features.

BANK BUTTON [9]

Activates next BANK, modifying the notes of all other buttons (similar SHIFT). BANK feature can be disabled or activated. 2 or even 4 banks supported. All banks can be combined with SHIFT to allow multiple feature mappings. Bicolored LED indicates current active bank (default: 1=GREEN, 2=RED, 3=GREEN flashing, 4=RED flashing).

